GM SESSION SHEET

FOR FFG STAR WARS EDGE OF THE EMPIRE RPG | VERSION 1.4

CAMPAIGN OR MODULE:

SESSION NUMBER: DATE:

OBLIGATION TABLE   ROLL RESULTS:

Amount	Obligation	PC	Activated
			☐
			☐
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			☐

Idea to implement Activated Obligation:

EXPERIENCE POINTS (XP) TO BE EARNED

	Encounters/Milestones	Major/Minor	Amount
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EXTRA XP EARNED

	Event	PC	Amount
☐	New Obligation		5xp
☐	Played Motivation		5xp
☐	Creative Play		2xp
☐			
☐			

PC NOTES   PC   Skill   ☼ ۝ ▼ ⚙ ⊕ ▽ ◑

Notes:

PC NOTES   PC   Skill   ☼ ۝ ▼ ⚙ ⊕ ▽ ◑

Notes:

PC NOTES   PC   Skill   ☼ ۝ ▼ ⚙ ⊕ ▽ ◑

Notes:

PC NOTES   PC   Skill   ☼ ۝ ▼ ⚙ ⊕ ▽ ◑

Notes:

PC NOTES   PC   Skill   ☼ ۝ ▼ ⚙ ⊕ ▽ ◑

Notes:

PC NOTES   PC   Skill   ☼ ۝ ▼ ⚙ ⊕ ▽ ◑

Notes:

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Idea to implement Activated Obligation:

EXPERIENCE POINTS (XP) TO BE EARNED

	Encounters/Milestones	Major/Minor	Amount
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EXTRA XP EARNED

	Event	PC	Amount
☐	New Obligation		5xp
☐	Played Motivation		5xp
☐	Creative Play		2xp
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SKILL CHECKS/SESSION NOTES   TRACK CHECKS & CONSEQUENCES FOR THE GAME

☐ PC **1**   ☐ PC **4**
☐ PC **2**   ☐ PC **5**
☐ PC **3**   ☐ PC **6**

PC	Skill	✵	☻	▼	⚙	⊕	▼	◑	Notes

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CAMPAIGN OR MODULE:

SESSION NUMBER: DATE:

OBLIGATION TABLE   ROLL RESULTS:

Amount	Obligation	PC	Activated
			☐
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Idea to implement Activated Obligation:

EXPERIENCE POINTS (XP) TO BE EARNED

	Encounters/Milestones	Major/Minor	Amount
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EXTRA XP EARNED

	Event	PC	Amount
☐	New Obligation		5xp
☐	Played Motivation		5xp
☐	Creative Play		2xp
☐			
☐			

SKILL CHECKS   WHO:

Skill	☼	☺	▼	⚙	⊕	⬟	◑

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Other Notes:

SKILL CHECKS   WHO:

Skill	☼	☺	▼	⚙	⊕	⬟	◑

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Other Notes:

SKILL CHECKS   WHO:

Skill	☼	☺	▼	⚙	⊕	⬟	◑

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Other Notes:

SKILL CHECKS   WHO:

Skill	☼	☺	▼	⚙	⊕	⬟	◑

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Other Notes:

SKILL CHECKS   WHO:

Skill	☼	☺	▼	⚙	⊕	⬟	◑

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Other Notes:

SKILL CHECKS   WHO:

Skill	☼	☺	▼	⚙	⊕	⬟	◑

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Other Notes:

GM SESSION SHEET

FOR FFG STAR WARS EDGE OF THE EMPIRE RPG | VERSION 1.4

CAMPAIGN OR MODULE:

SESSION NUMBER: DATE:

OBLIGATION TABLE   ROLL RESULTS:

	Amount	PC	Obligation
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Idea to implement Activated Obligation:

EXPERIENCE POINTS (XP) TO BE EARNED

	Encounters/Milestones	Major/Minor	Amount
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Extra XP Earned

	Event	PC	Amount
☐	New Obligation		5xp
☐	Played Motivation		5xp
☐	Creative Play		2xp
☐			

PC NOTES: NAME

Career/Specialization:

Motivations:

Other Notes:

PC NOTES: NAME

Career/Specialization:

Motivations:

Other Notes:

PC NOTES: NAME

Career/Specialization:

Motivations:

Other Notes:

PC NOTES: NAME

Career/Specialization:

Motivations:

Other Notes:

PC NOTES: NAME

Career/Specialization:

Motivations:

Other Notes:

PC NOTES: NAME

Career/Specialization:

Motivations:

Other Notes:

A B C D E F G H I J K L M N O P Q R S T U V W X Y Z

GM SESSION SHEET

FOR FFG STAR WARS EDGE OF THE EMPIRE RPG | VERSION 1.4

CAMPAIGN OR MODULE:

SESSION NUMBER: **DATE:**

PC OBLIGATION TABLE ▶ ROLL RESULTS:

☐ **PC NAME:**

Obligation	Amount
☐ **NEW:**	

Motivation/Other PC Notes:

☐ **PC NAME:**

Obligation	Amount
☐ **NEW:**	

Motivation/Other PC Notes:

☐ **PC NAME:**

Obligation	Amount
☐ **NEW:**	

Motivation/Other PC Notes:

☐ **PC NAME:**

Obligation	Amount
☐ **NEW:**	

Motivation/Other PC Notes:

☐ **PC NAME:**

Obligation	Amount
☐ **NEW:**	

Motivation/Other PC Notes:

☐ **PC NAME:**

Obligation	Amount
☐ **NEW:**	

Motivation/Other PC Notes:

SESSION NOTES ▶ TRACK EVENTS OF INTEREST FOR THE SESSION

Idea to implement Activated Obligation:

Notes/Skills	☼	☺	▼	⚙	⊕	⬟	◑	Results/Consequence

INITIATIVE TRACKER

NAME (PC/NPC)								
RESULTS	☆ �	☆ �	☆ �	☆ �	☆ �	☆ �	☆ �	☆ �
SLOT								

INITIATIVE TRACKER

PC/NPC	R1 NAME/RESULTS	R2 NAME/RESULTS	R3 NAME/RESULTS	R4 NAME/RESULTS	R5 NAME/RESULTS

INITIATIVE TRACKER

NAME (PC/NPC)								
RESULTS	☆ �	☆ �	☆ ☆he	☆ ☆he	☆ ☆he	☆ ☆he	☆ ☆he	☆ ☆he
SLOT								

INITIATIVE TRACKER

PC/NPC	R1 NAME/RESULTS	R2 NAME/RESULTS	R3 NAME/RESULTS	R4 NAME/RESULTS	R5 NAME/RESULTS

EXPERIENCE POINTS (XP) TO BE EARNED

	Encounters/Milestones	Amount
☐		
☐		
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☐		

EXTRA XP EARNED

	Event	PC	Amount
☐	New Obligation		5xp
☐	Played Motivation		5xp
☐	Creative Play		2xp
☐			

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INITIATIVE TRACKER

NAME (PC/NPC)	RESULTS	SLOT		PC/NPC	R1 NAME/RESULTS	R2 NAME/RESULTS	R3 NAME/RESULTS	R4 NAME/RESULTS	R5 NAME/RESULTS	R6 NAME/RESULTS

INITIATIVE TRACKER

NAME (PC/NPC)	RESULTS	SLOT		PC/NPC	R1 NAME/RESULTS	R2 NAME/RESULTS	R3 NAME/RESULTS	R4 NAME/RESULTS	R5 NAME/RESULTS	R6 NAME/RESULTS

GM SESSION SHEET

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CAMPAIGN OR MODULE:

SESSION NUMBER: DATE:

INSTRUCTIONS: Use the PC NOTES area to enter important information about your PCs. The ALPHABET to the right is for listing names, places or other Star Wars words that you can use as an NPC, a planet, a wild animal, or any other random object in need of a quick name. The bottom has an area to enter NPCs the players encounter throughout their galaxtic adventures. Maybe they will show up at another time with a grudge, or maybe they will be a life long ally in times of need. Thanks and enjoy the sheet! May the force be with you! And watch out for them Hutts...

PC NOTES: NAME

Career/Specialization:

Obligations (Amount):   **Motivations:**

Other Notes:

PC NOTES: NAME

Career/Specialization:

Obligations (Amount):   **Motivations:**

Other Notes:

PC NOTES: NAME

Career/Specialization:

Obligations (Amount):   **Motivations:**

Other Notes:

PC NOTES: NAME

Career/Specialization:

Obligations (Amount):   **Motivations:**

Other Notes:

PC NOTES: NAME

Career/Specialization:

Obligations (Amount):   **Motivations:**

Other Notes:

PC NOTES: NAME

Career/Specialization:

Obligations (Amount):   **Motivations:**

Other Notes:

NEW NPCS: NAME

OCCUPATION	LOCATION	OTHER NOTES

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