

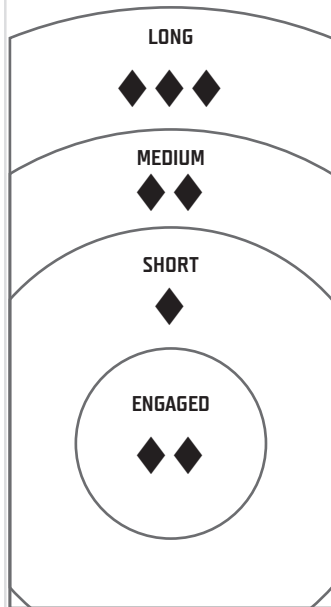
DICE



COMBAT

- 1 Action**
- Perform an attack
 - Use a skill
 - Exchange for additional Maneuver

- 1 Maneuver**
- Move
 - Aim
 - Take Cover
 - Ready or stow a weapon or item
 - Interact with environment
 - Engage or disengage
 - Stand up



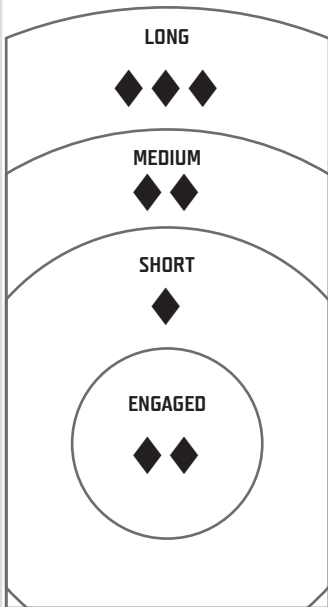
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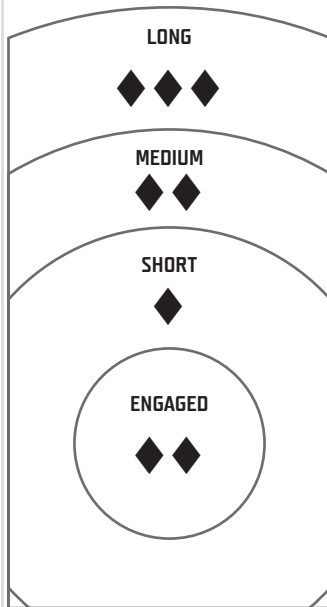
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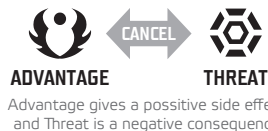
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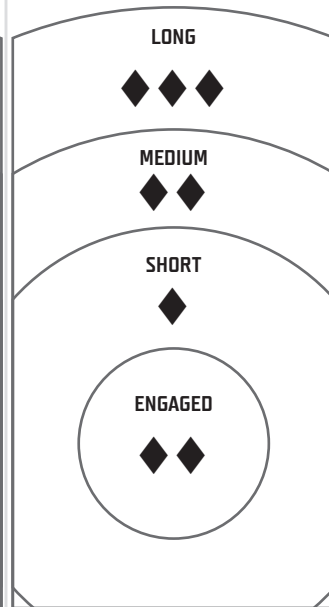
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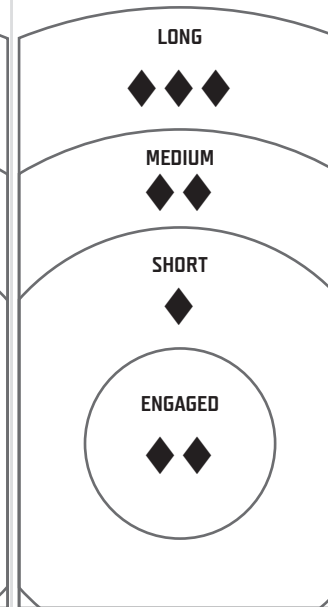
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